



# Operation Weserübung

1940



By  
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## **-Introduction-**

In First world war, the naval blockade from Great Britain over Germany made the german population goes hungry and many industries goes low of supplies. The German High Command planned for the next times a plan for get ports out to the Atlantic, these ports were in Norway. In the other hand, Norway was a stratalgical land, because his control allow the Germans to control Sweden. Sweden was enclosed by Axis countries, and forced to sign treatys like a permission to the Germans for cross Sweden (unarmed troops), for example, Sweden regularly sent mineral supplies to Germany too. Norway had important members in the goverment who likes the german political system, and they helped the Germans later.

## **The Campaign-**

It has 13 sceneries, with 2 options after Oslo, continue with the conquest by the sea (with anfibious assaults, historical naval battles...) or by the inland (mountains, snow and fire...).

Scn#	Scn name	BV goto#	V Goto#	TV goto#	L goto#	Start date	Mapname
0	ow1.scn	1	1	1	LOSE	1APR1940	ODESSA.MAP
1	ow2.scn	2	2	2	LOSE	3APR1940	HALIFAX.MAP
2	ow3.scn	8	3	3	3	7APR1940	EURO.MAP
3	ow4.scn	4	4	4	LOSE	10APR1940	NICE.MAP

4	ow6.scn	5	5	5	LOSE	16APR1940	ICELAND.MAP
5	ow7.scn	6	6	6	LOSE	18APR1940	NARVIK2.MAP
6	ow10.scn	12	12	12	LOSE	21APR1940	TRONDHM.MAP
7	ow12.scn	WIN	WIN	WIN	LOSE	14MAY1940	NARVIK.MAP
8	ow5.scn	9	9	9	LOSE	7APR1940	EAGLE.MAP
9	ow14.scn	11	11	11	LOSE	18APR1940	UFA.MAP
10	ow11.scn	12	12	12	LOSE	20APR1940	LILLEHAM.MAP
11	ow9.scn	7	7	7	LOSE	21APR1940	TRONDHM.MAP
12	ow15.scn	7	7	7	LOSE	13MAY1940	OCEAN.MAP

Unzip all the files in "english\_campaign.zip" to folder SCENARIO, into the main panzer2 folder.  
(c:\panzer2\scenario)

### -E-file-

Unzip all files in "adler equip\_v6.zip" into your main Pg2 folder.

The efile works with the last **datup from Lasse Jensen**

([http://www.strategyplanet.com/panzergeneral/PG2Main\\_news.html](http://www.strategyplanet.com/panzergeneral/PG2Main_news.html)) and with the **datup2** in Steve's Brown web (<http://go.to/panzergeneral2>), (datup2) and the **soundup from December 2000**.

You need the **G patch** too, you can find it on Steve's website <http://go.to/panzergeneral2> or in <http://es.geocities.com/latingenerals/> (Spanish).

### -Maps

You can download it from:

[http://www.strategyplanet.com/panzergeneral/PG2Main\\_news.html](http://www.strategyplanet.com/panzergeneral/PG2Main_news.html)

or from;

<http://www.panzergeneral.net>

EURO map available on;

<http://www.wargamer.com/pg2campaigns/steve/pg2.htm> (Steve's web).

I would recommend download "mapfiles.zip" and unzip it to SCENARIO. That files are crucial in order to the maps work well. Download it from Steve's page.

Maps needed:

ODESSA, HALIFAX, EURO, NICE, ICELAND, NARVIK2, TRONDHEIM, NARVIK, EAGLE, UFA, OCEAN

### - SMACKs-

The campaign uses smack sequences, you can play without that smacks, but the smacks are good in order to make more enjoyable the campaign, you need to install firstly the patch for doesn't need the CD. You can download it from;

<http://es.geocities.com/latingenerals/>

or from;

<http://www.medio.mh.se/~vonadler/pg2/>

The smack needed is; NORWAY (by Halberdiers of the Viceroy).

### **-Links for Operation Weserübung**

<http://hem.fyristorg.com/robertm/norge/>

<http://www.europa1939.com/ww2/1939/index.html>

<http://www.feldgrau.com/>

### **-Finaly...**

This files are FREE, don't sold it. You can distribute it free, and enjoy it free :), but don't modify the authority.

### **-Special Thanks**

To Paco Canales (Madrid) for the information issued about this conflict.

Please, I would like if you email me, I'll know about if you enjoy the campaign, or if not.

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Santiago, March 2003.